

2v2 Volleyball Competition

Rules of Play:

Service: A service is putting the ball into play with both feet completely behind the back line of the court at the instant the ball is contacted. All serves must go over the net **without** contacting the net.

Blocking: Over the net blocking will be allowed.

Tipping: Open handed tipping is only allowed when it lands **behind** the 10' attach line

Setting: Players may set in any direction. Bump setting is allowed.

Court and Service: Captains will toss for side or service.

At the opening of the game, the ball will be put in play by the player in the right position.

The ball may be served from anywhere behind the baseline while staying within the sideline boundaries.

Rotation: Servers must alternate, but positional rotation is optional.

Dead Ball: A ball is dead after a decision, which temporarily suspends play due to an infringement of a rule; replays are only rewarded to discrepancies.

Match: All matches consist of rally scoring to (11) points. First team to reach (11) is the winner of the game. A 7-0 score will automatically end the game. Winning team will go on to next bracket.